

# WEEK I SECURITY GOALS AND PRINCIPLES

SE 4472 - Information Security





The practice of protecting computers, servers, mobile devices, networks and data from unauthorized, disclosure, access and modification

# **CYBERSECURITY**



## **CYBERSECUR**

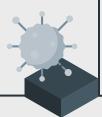
# INFORMATION SECURITY

Protecting information with cryptography and secure communication protocols



# SOFTWARE SECURITY

Preventing the exploitation of vulnerabilities and execution of malicious code



### SYSTEMS SECURITY

Preventing unauthorized/unprivileged access to cyber systems and resources



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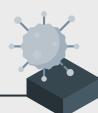
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## THIS COURSE

### CABEBGEGIIS

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### SYSTEMS SECURITY

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**ECE 9609** 

INTRODUCTION TO HACKING

## **SECURITY PRINCIPLES**



#### **CONFIDENTIALITY**

The ability to keep information secret or private from non authorized parties



#### **AUTHENTICITY**

The ability of an authorized party to prove its identity to another



#### INTEGRITY

The ability to detect alterations to information sent by an authorized party



#### **AVAILABILITY**

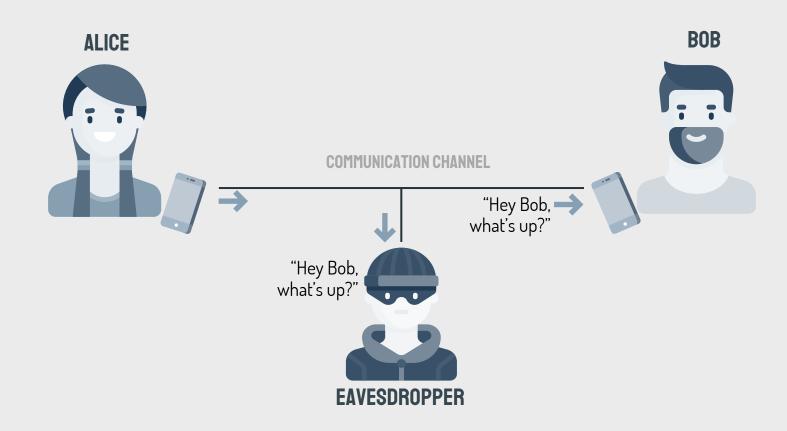
The continued ability for authorized parties to access an information system



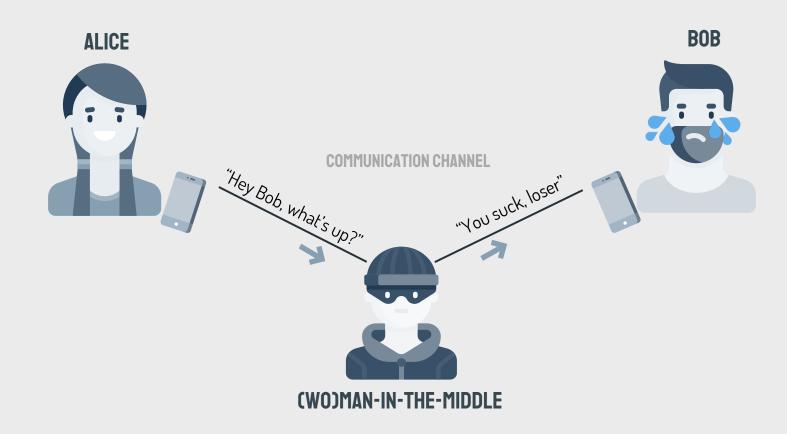
# A MENTAL MODEL OF COMMUNICATION SECURITY

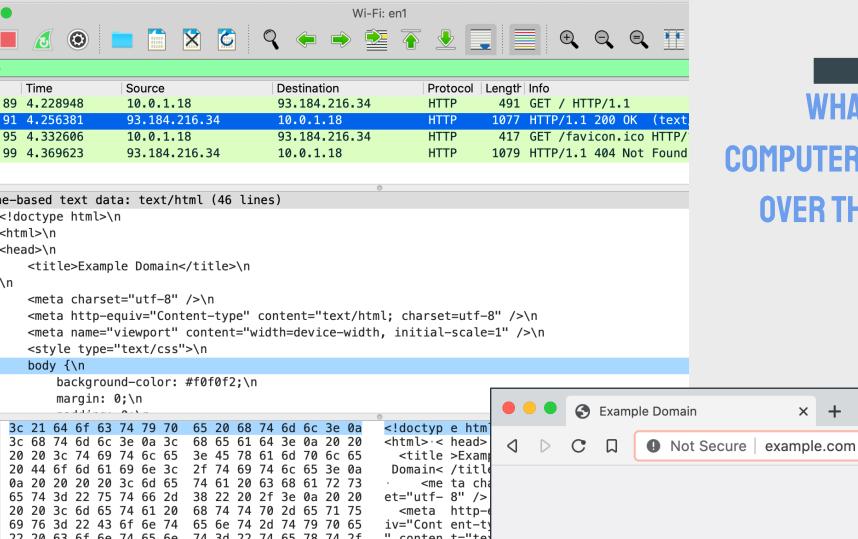


# **AMENTAL MODEL OF COMMUNICATION SECURITY**



# A MENTAL MODEL OF COMMUNICATION SECURITY



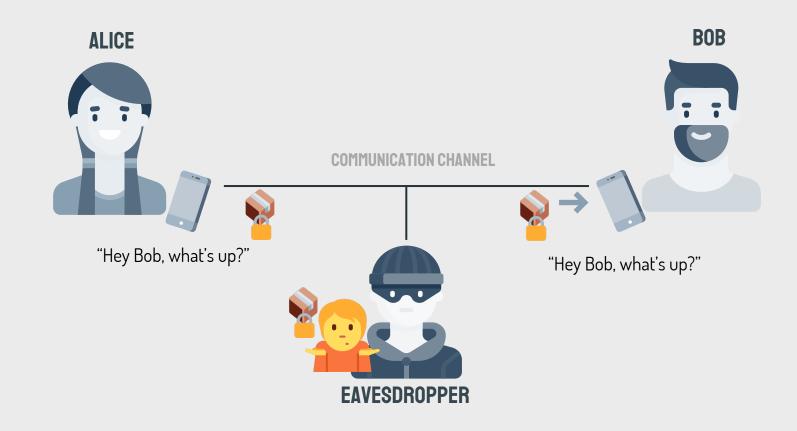


**COMPUTER SENDS OVER THE WIRE** 

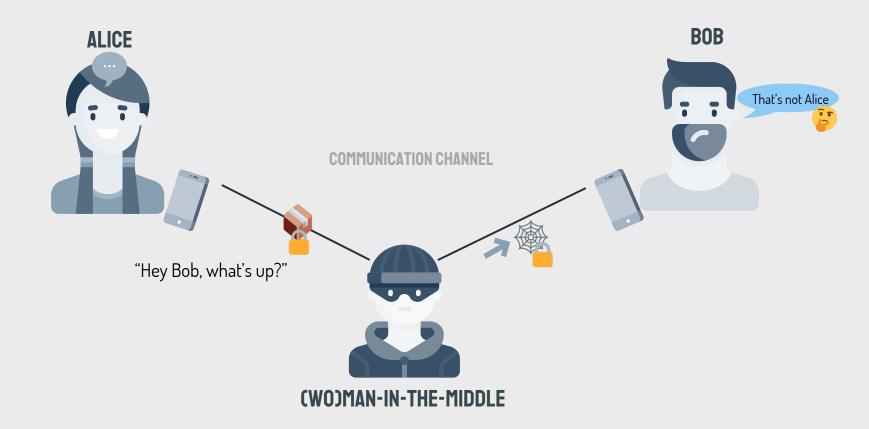
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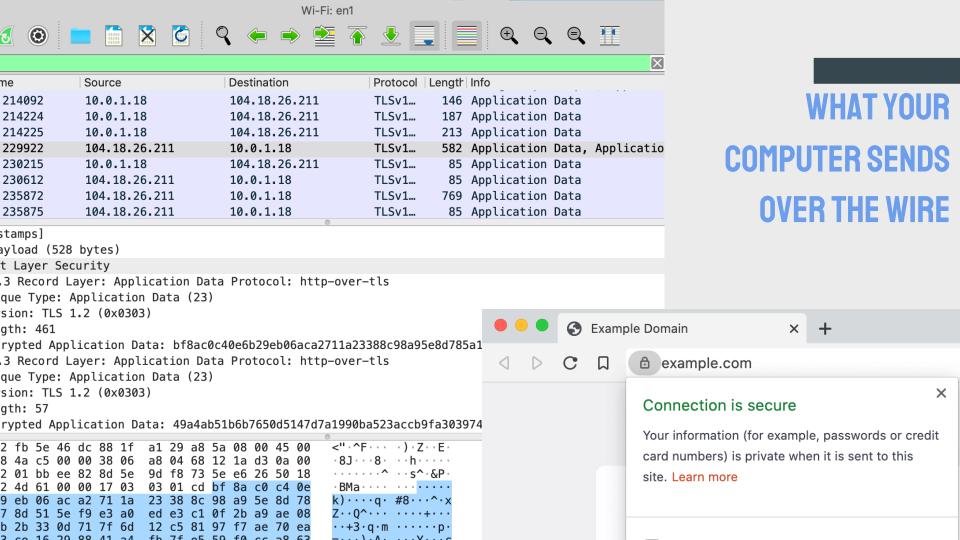
WHAT YOUR

# A MENTAL MODEL OF COMMUNICATION SECURITY



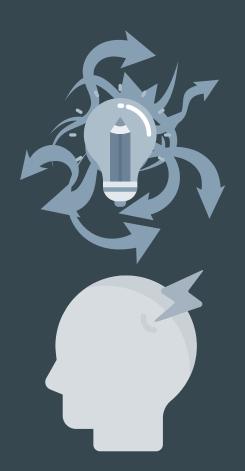
# A MENTAL MODEL OF COMMUNICATION SECURITY





"DON'T roll your own crypto!"

**—UNKNOWN** 



# DON'T ROLL YOUR OWN CRYPTO

- VERY easy to get wrong
- Many subtle, unimagined threats
- Asymmetric disadvantage (you vs. smartest attackers in the world)
- Only takes one line of code (e.g., goto fail, heartbleed, etc)
- Rapid changes in best practices
- Good, free, secure, well studied tools already available anyway



"The enemy knows the system"

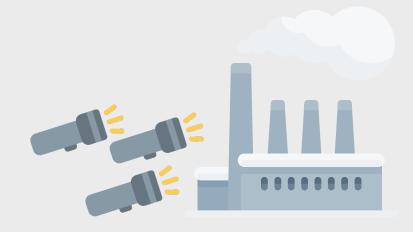
—CLAUDE SHANNON



# KERKHOFF'S PRINCIPLE

Security by <u>design</u>, not security through <u>obscurity</u>

Assume the bad guys know your algorithm/method. It should *still* be secure



Usually cryptography is not broken, it's bypassed

—ADI SHAMIR





When in doubt, use brute force

**—KEN THOMPSON** 



## **BRUTE FORCE**

# SCENARIO: EACH LOCK PROCTECTS AN IMPORANT MESSAGE IN A BOX . THE METAL IS TOO STRONG TO BREAK. YOU JUST HAVE TO FIND THE COMBINATION







**HOW MUCH WORK DO YOU HAVE TO DO?** 

# **BITS OF SECURITY**







# Bits of security

log\_2 (number of combinations you expect to have to try)

So eg. trying 1024 = 2~10 combinations on average is 10 bits of security.

## **BITIS OF SECURITY**







# Bits of security

<u>How many</u> bits of security is reasonable? What's the smallest number where you wouldn't worry about there ever being a chance of all the computers in the world (past and future) being able to try all the combinations?

# QUESTIONS?

Contact Prof. Essex: aessex@uwo.ca @aleksessex

See course website for slides and videos: <a href="https://whisperlab.org/security">https://whisperlab.org/security</a>

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